



# all of Banana

Louis  
Besombes





**Monkeys  
and apes  
who fight  
with absurd  
weapons, to  
have  
bananas**



**Answer  
the call**  
Join us in the fight





**In the distant future,  
monkeys and apes rule the  
world.**

**Like humans before them,  
they don't really get along  
with each other.**

**They crave bananas more  
than anything, and even  
though it literally grows in  
trees, there is "only enough  
for one tribe"**





# Datasheet:

- **Hero shooter**
- **PEGI 7**
- **PC**
- **Online (6 VS 6)**
- **People who want an absurd game with mobile character**





# Characters:

- **Fast, agile. Can climb and jump really far.**
- **Ingenious but fight like a beast (the game reward aggressive playstyle).**
- **Customizable**

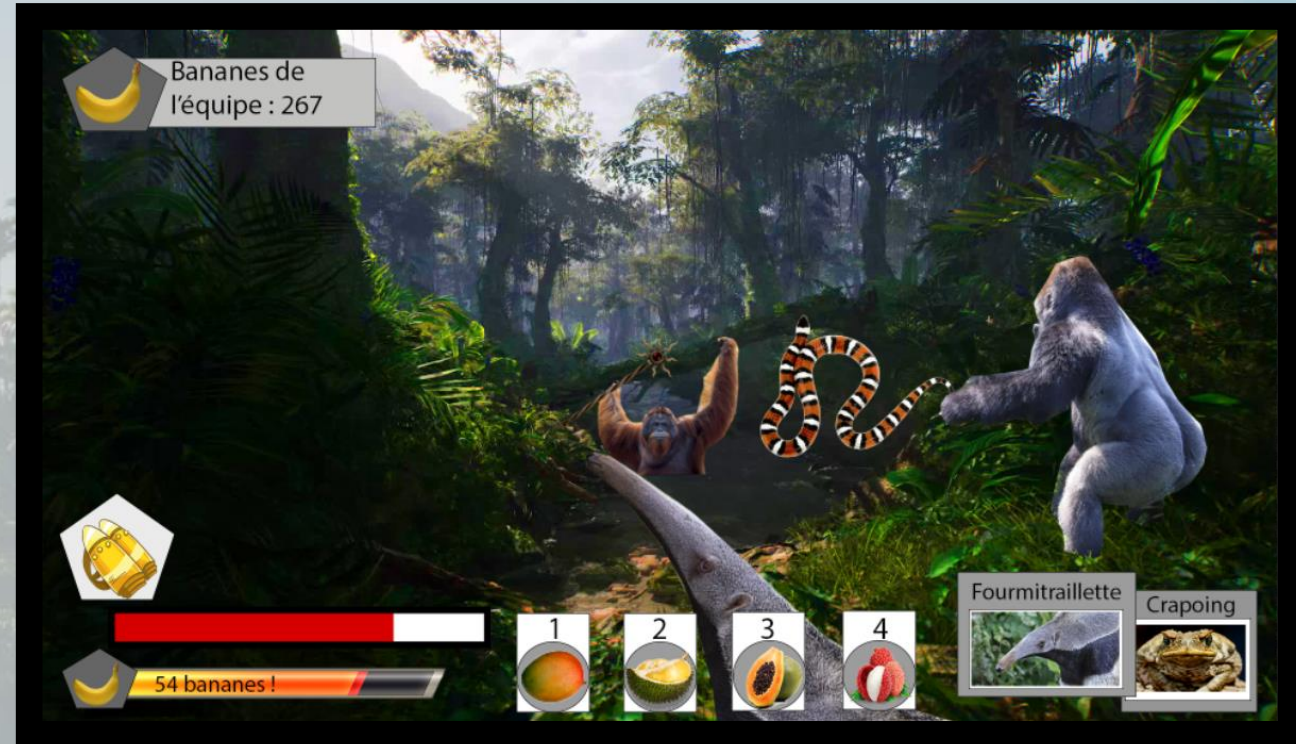


**I'm new to this game,  
I haven't unlocked  
cosmetics yet**



# Camera:

- **Third person (To see our skin and be less confused by our complex movement options like climbing)**
- **Some abilities (like aim), put the camera in first person**





# Controls:

- **Keyboard or controller**
- **Can be customized**





## **By default, on keyboard:**

- **Left click: Attack**
- **Right click: Weapon ability.**
- **Mouse wheel: Fruit selection**
- **A: Change fruit type.**
- **E : Use fruit.**
- **Space: Jump/ Climb**
- **Shift: Banana jet**
- **R: Change weapon**





**Macro**

**A game**

**Objectif  
Banana!**



**Reward**

**Climb rank,  
earn in game  
money...**

**Challenge  
The other  
team**

**Where banana?**





# Banana:

- In banana tree
- Center of the map = More bananas
- 1 banana picked up = 1 HP healed
- Having more bananas on you = more power.
- When you die, you drop all banana you had on yourself.
- Only banana in your team chest count for the win condition.





# **Winning conditions:**

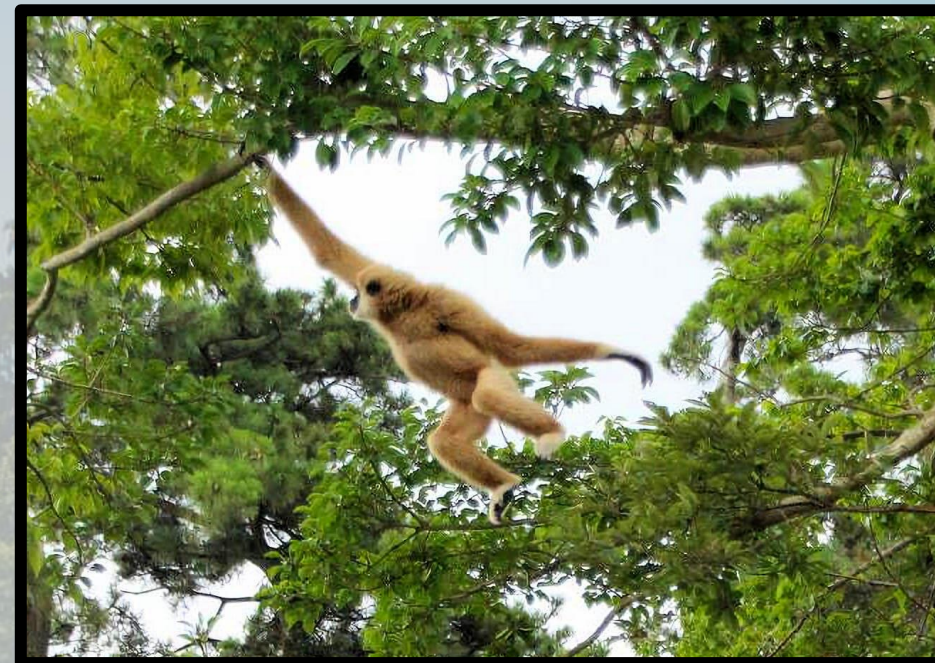
- **Final phase start at 9 minutes.**
- **During the final phase, players can steal bananas in enemy team's chest. When this happen, the stealing monkey get a small chest to bring at his team's chest. A small chest as 100 banana max and only one monkey can put a heist at a time.**
- **During the final phase, if a team has 250, or more, banana than the other for 1 minute, this team win early**
- **A game last for 14 minutes max. At the end, the team with more bananas in their team chest win.**





**Middle**  
**Movement**

**Objectif**  
**Move like a**  
**monkey**

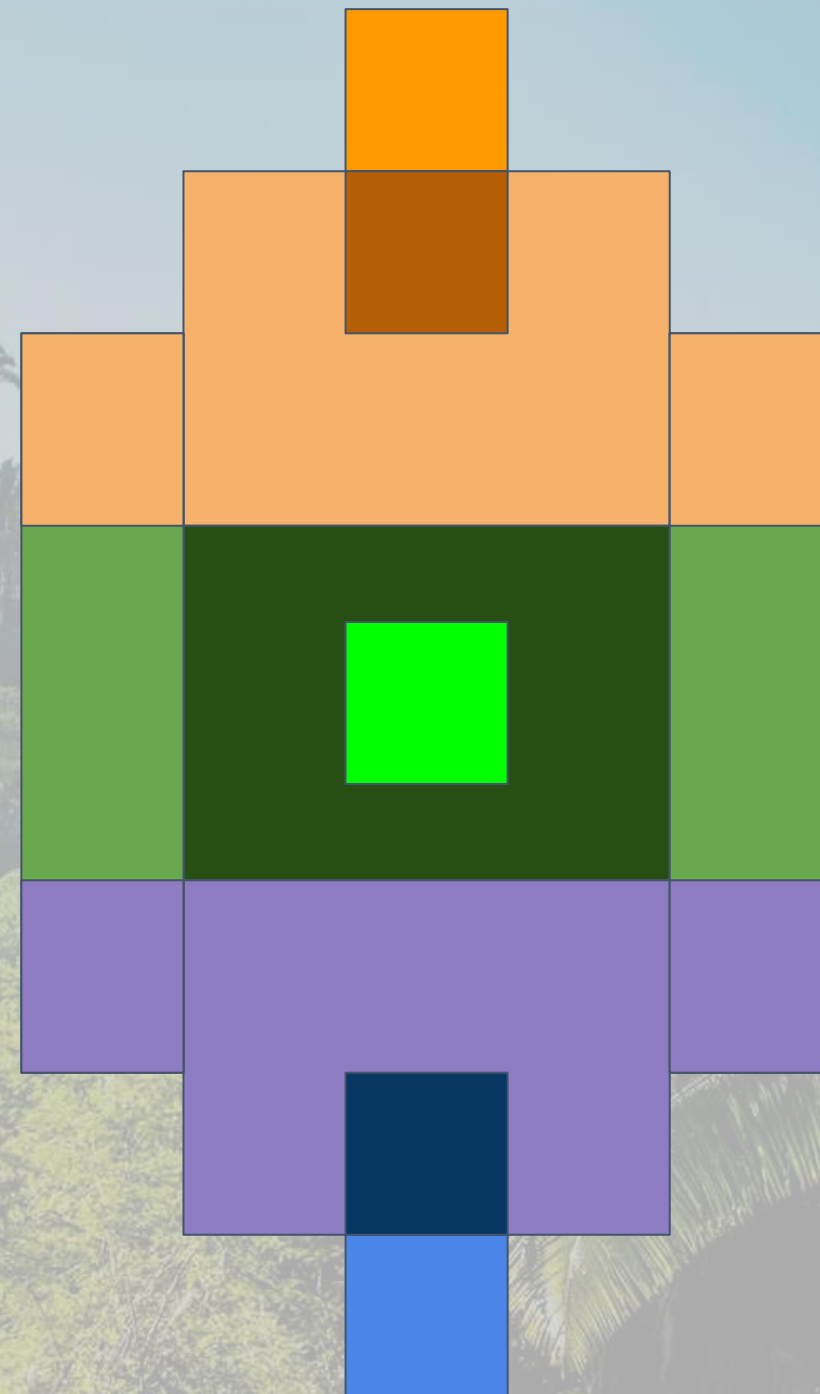


**Reward**  
**Fast and**  
**aerial**  
**movement**

**Challenge**  
**Knowing the**  
**game**



- |  |   |                       |
|--|---|-----------------------|
|   |  | • <b>Spawn</b>        |
|   |  | • <b>Totem/chest</b>  |
|   |  | • <b>Defense zone</b> |
|   |   | • <b>Jungle</b>       |
|   |   | • <b>Center</b>       |
|  |   | • <b>Outer jungle</b> |





# **Move like a monkey!**

- **Run**
- **Climb/jump**
- **Banana jet**
- **Weapon's ability**
  - **Object**





**Micro  
Attack**

**Objectif  
Attack  
your  
foe**

**Reward  
You  
hit**

**Challenge  
They move  
fast**





# Weapons

## Simple:

- Bare handed
- “Gun”
- Small machine gun
- A stick or something

Simple weapon are made to be secondary weapons.

They usually offer some utility, decent damage and some interesting passives that can have great synergy with your advance weapon of choice.





# Weapons

## Advance:

- “Shotgun”
- “Sniper”
- Staff for magic
- A sword or something

**Advance weapon are more complex and have more impact on your playstyle.**

**However, a player can have only one advance weapon at a time (this kinda work like a class system)**





# USP:

- **Joke game with a serious gameplay**
- **Don't left the casual players behind (quickplay, earn in game money by simply playing)**
- **Emphasis on mobility**





# Influences



**Aggressive playstyle.  
Killing players, if they  
have bananas on  
themselves, will heal  
you if you pick them  
up.**

**PVP mini-game  
when victory  
wasn't about kills,  
but about  
collecting  
resources**

**Hero shooter with  
extremely mobile  
characters  
(Spider-man,  
Rocket, Black  
Panther...)**



# References

**Planet of the  
ape, but with an  
absurd twist**







**Thank you**



**For your attention**

**Answer  
the call**

**Join us in the fight**

